

CV

I'm MARNIX PUIJKER(26) a Dutch bachelor graduate
INTERACTION DESIGNER looking for an extraordinary job.

Portfolio

www.marnixdesigns.com

My relevant experience:

College/Hbo 2012 *Bachelor of arts in Interaction Design*

I designed an iPhone/iPod application in combination with a bracelet plus shoes that provides information about a basketball player's dribbling skills, shot balance, body motion, vertical impact on the feet, and speed. I designed the user interfaces and interactions.

LEARNED (SKILLS): Designing mobile user interfaces, Data visualization

University of London 2010 *Master's Program: "Design for Digital Cultures"*

During my masters I designed a conference format for the Digital Games Research association after that project I was part of the development of an interactive floor display. I collaborated on this project with two other students although the results were individual. During this project I tried to answer the following research question: "What is the most suitable way of visually displaying personal interactive information layers on a floor?"

LEARNED (SKILLS): One-page design documents, Gamification, Started writing thesis on cognitive psychology & perception theory inside 3D spaces. Always get agreements black on white. Try to keep my own dependancies on others peoples work to a minimum from the very start.

Internship 2009 *Company: De Monsters*

The internship took place beginning summer of 2009 till December as I collaborated with four employees and two other interns. I worked on products called Blackbox & Blackbox stream currently being developed by De Monsters, several client applications and websites, and got leadership over the concept development for a company promotion.

LEARNED (SKILLS): Personas, InDesign, ZEND framework, Delivering pixel perfect designs.

College/Hbo 2007 *Utrecht School of the Arts: Interaction Design*

During my first 3 years at the Utrecht School of the Arts I created a strong foundation in knowledge as interaction designer. Over the years I specialized myself in digital user interfaces and documentation.

LEARNED (SKILLS): Project management, User research, Persona creation, Creative thinking, Human-computer interaction, Service design, Experience design, Game design, Ergonomics, Cognitive Psychology, Diagram/Model/Flowchart creation, Wireframing, Paper prototyping, User testing, Rapid prototyping, Documentation & Presentation techniques, Narrating & Story writing, Storyboard creation, HTML5, CSS3, Javascript, JQuery, PHP / MySQL, Actionscript 2.0/3.0, Graphic design, Animation, Video editing.

College/Hbo 2005 *Avans: Communication & Multimedia Design*

I did not graduate this college, as my interests were different from what they provided in their educational program. The course gave me a better understanding of what I did look for as I liked doing visual design.

LEARNED (SKILLS): Typography, Graphic design principles

A little about me

Doing creative work is my passion but besides getting regular mental exercise, I like to keep in shape. I play basketball and visit the gym three days a week. And during the winter season I like taking a week off to go snowboarding with friends. I volunteer doing graphic design / webdesign for my basketball club and often get asked to help friends out for webdevelopment related issues. I'm a hobbyist cook enjoying various cuisines and exploring their tastes. I'm fascinated by technological advancements, psychology, philosophy, math, astronomy and stories in any form. When I feel ready and prepared, I would like to start my own business, before that I want to get plenty of experience from working in a professional setting where I would like to make new connections and expand my knowledge.

How I am I as a designer?

I'm a hard worker, with many skills and interests. My preference goes out to making interface designs, and prototyping these. I like working under pressure and don't mind making long days. I believe I've got a lot of creativity inside of me, and through years of training my brain is able to make the difficult connections. Through acquired methods I can easily generate new ideas. It takes some time till all these ideas fall into place but once they do, the world changes.

Languages

DUTCH (Native)

ENGLISH (Fluent/Working proficiency)

GERMAN/ FRENCH/ SPANISH (Elementary proficiency)

Contact

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